

15 January 1972

Hoosier Archives was originally a periodic listing of the Diplomacy archives of Walter Luchanan, R.R. 3, Lebanon, Indiana 46052, telephone (317) 482-2824; Archives Director, N3FC1DD and a member of TDA, IFWDS and the PDRC. It is now primarily a Diplomacy gazette devoted to articles on good play, demonstration games such as The Grudge Game (19711C) now in progress, rating systems, and game news. Information from the archives is vital for all this and is available to the public as well. Although the archives is virtually complete in at least xerox form, except for Ruritania and the LAS's zines, missing undamaged originals are solicited, either for purchase or a loan to permit xeroxing. (See the last quarterly archives listing in Hoosier Archives #53 for zines needed.) Many original spares are now available from the archives and more are solicited so as to make them available to others. A subscription to Hoosier Archives is 15/\$2.00; back issues are available for a stamp apiece. Ask for issue #40 to get a list of all articles through #42. This is Albatross Press publication #58.



THE GRUDGE GAME (19711C)

Spring 1901

IAKOFKA MEETS WALKER--LUCRETIA STYNIEDI

AUSTRIA: A Vie-Tri, A Bud-Sar, F Tri-Alb
(Lakofka)

ENGLAND: F Edi-Nwg, A Liv-Yor, F Lon-Nth
(Prosnitz)

FRANCE: F Bre-Ild, A Par-Lur, A Mar-Gas
(Birsan)

GERMANY: F Kie-Den, A Ber-Kie, A Mun-Ruh
(Key)

ITALY: A Ven-Tri, A Rom-Apu, F Nap-Ion
(Walker)

RUSSIA: F StP (s.c.)-Bot, A Mos-StP, A War-Ukr, F Sev-Rum
(Smythe)

TURKEY: A Con-Bul, F Ank-Ela, A Smy-Arm
(Tretick)

Fall 1901 orders are due not later than noon on Saturday, 29 January 1972.

Also, now that alliances (in this bunch?!) are hopefully being firmed up, submission of General Orders at the same time as Fall 1901 orders is very strongly encouraged. Remember that in this game, winter moves must be sent within one week after fall moves, so General Orders become very important in case of Post Office foul ups. In fact, I recommend conditional builds with your fall moves. List them in order of preference and I will then assign you as many builds as you are entitled to if your regular winter moves don't arrive in time.

Also, as a further assurance that the notation "NWR" will never appear to blemish what I hope will be the high quality of this game, I will, first, call collect anyone that hasn't submitted moves by the Friday night before the deadline even if they have General Orders on file. (Let me know individually if you don't want me to do this.) Second, if I can't reach you by phone and you don't have General Orders on file, Doug Beyerlein, the first standby, has agreed to submit orders for every country each season, and the moves for the country in question will be used if moves are unavailable from you. Then, if you miss moves the second time in a row, Doug, of course, has your position as stated earlier. (I'm seeking a qualified second standby to do this also.) As you can see, I don't want to see this game ruined!

BEGRUDGINGS

YORKSHIRE (7 January 1901): Apologies to Rod Walker, but Churchill didn't have Edie Birsan breathing down his back.

ROME (25 January 1901): The unexpected and untimely death of Pope Leo XIII today has plunged the Holy City into deep gloom. His Holiness was lunching on a meagre roast squab when it happened. He took a sip of a new bottle of wine sent Him by some of His Sicilian admirers, turned black in the face, convulsed, writhed, frothed, and died. His Holiness' personal physician, Emiliano Bordello, pronounced the cause of death as heart failure. The College of Cardinals will convene next month to choose a successor to Pope Leo.

REGGIO (5 February 1901): Her Highness, Princess Lucretia Borgia, is back! She has crossed into Italy from her exile in Sicily, and was met in Reggio by an old family retainer, Dr. Emiliano Bordello. Her Highness indicated her intention to proceed directly to Rome, where already the papers are headlining, "THE SICILIAN WITCH HAS ESCAPED!"

ROME (7 February 1901): It is reported here that Princess Lucretia has reached Naples. The headlines, read, "THAT WOMAN IN NAPLES!"

ROME (8 February 1901): Today's headline: "PRINCESS BORGIA IN ANZIO!"

ROME (9 February 1901): As the College of Cardinals convenes, the paper read, "PRINCESS LUCRETIA TO ENTER CITY TOMORROW; SOME PEOPLE MAY GREET HER."

ROME (10 February 1901): "ALL HAIL LUCY, LUCY, SWEETNESS AND LIGHT" say the newspapers, as hundreds of thousands crowded the streets of the Holy City, strewing palm leaves in the path of Princess Lucretia, who entered Rome at dawn today, riding a burro and blessing the excited, palm-waving crowds. Voices everywhere were singing "Ave Lucretia" and "Gloria In Excelsis Borgia" as Her Highness proceeded to the Vatican, entering the consistory of St. Peter's, where the Cardinals of the Church awaited her.

ROME (11 February 1901): Habemus Papam! Lorenzo Cardinal Peoricelli, panting from the exertion of casting his ballot, announced the great news after the traditional smoke was seen rising over the city. All of the Cardinals seemed rather tired as they left the consistory to present the new Pope to the multitudes. Although they were tired, they smiled beatifically, as if enormously satisfied. Princess Lucretia, the new Pope, also seem satisfied, if not tired, and announced that She would take the style Joan III, thus becoming the third female Pope in history, as well as the second, and thus also the only Pope ever to succeed Herself under a different name. Her Holiness announced that She would allow King Vittorio-Emmanuel III to retain His Crown and castle, plus a sort of little city-state within Rome, while She Herself would rule Italy. The Italian Senate has voted (a) its approval and (b) itself out of existence. Ave Lucretia!!!

ROME (12 February 1901): Dr. Emiliano Bordello was appointed by Her Holiness to be Chief Nuncio (or Prime Minister) of Italy.

ROME (13 February 1901): HEHEHEHEHEHEHEHE, cacklecacklecackle, SHRIEK!!

MISTY ISLES (15 January 1901): Queen Suzanne, on Her Royal Visit here today, greeted the cheering crowds and announced, "Since King PandaBear has foolishly accused Us of being an impostor, he must not be overly desirous of obtaining the last remaining copies of Nacry-Olpid 1, 2 and 5 for the Walker Library of Improbable Publications. Therefore, We are inclined to dispose of them by dumping them over the side of Our Royal Barge as We journey on."

MOSCOW (3 January 1901): In accordance with Russia's alliances with Germany and Austria-Hungary, Russian forces are withdrawing from the German and the Austro-Hungarian borders. For the first time in nearly a hundred years, the great fortresses of Warsaw, Brest Litovsk, Grodno, and Lublin have only a token garrison. Given the Scandinavian Crises, experts were not taken by surprise when Colonel-General Count Bratz de Balls, Chief of Staff of the Imperial Armies, announced that the frontier divisions were being ordered to reinforce Marshall Inohsky's Army Group North.

ST. PETERSBURG (3 January 1901): The Chiefs of Staff announced today that the Army Group North is preparing to defend the Karelia Peninsula and Norway against an expected invasion. Marshall Inohsky's command of nearly 250,000 men and over 1,000 guns are moving into positions northwest of Helsingfors, along the border with Norway. To secure the southern flank of this large force, the Baltic Fleet's twelve battleships are conducting maneuvers along the Swedish coast. Rumors that the 1st and 2nd Brigades of Marines are accompanying the Baltic Fleet could not be confirmed at this time.

SYRIA (1 April 1901): This Government is somewhat baffled at the sudden rush of Turks pouring into our tiny country. At first, we thought it to be an invasion. But, at second glance, we feel they are in retreat.

RADIO FREE STAND-BY (Seattle, 8 January 1901): Okay, if any of you guys is planning to drop, could you send me a note or something telling who your allies are and the like. I don't want to blow it any worse than you have. Thanks.

FOLLOW THE ACTION!
(The McCallum System of Notation)
by Walt Buchanan

Since The Grudge Game is a demonstration game, hopefully many of you out there will learn something from it. That is why a detailed analysis of the moves in prior seasons will appear periodically. To enable you to learn more easily from the moves themselves and from this analysis, I would like to suggest to you the use of a recording system that was first proposed to me by John McCallum.

First of all, write Games Research, Inc., 48 Warcham Street, Boston, Mass. 02118 and send them \$1.00 for 25 Diplomacy Conference Maps. This should be plenty to use for the system described below. Also, you will need seven crayons in the following colors: red (Austria), purple (England), blue (France), black (Germany), green (Italy), brown (Russia), and yellow (Turkey).

Now, to use the McCallum system, you take a separate map after each of the spring and fall seasons and record the armies with a circle of the appropriate color and the fleets with a line. For the winter season, instead of a separate map, you use the fall map and make square brackets around a unit built and round brackets around a unit removed. Lastly, retreats after the spring or fall season can be indicated by an arrow. Therefore, in the above way you can have a permanent record of the entire game and follow its analysis for a modest investment of 88¢, assuming the game lasts the average eleven game years.

From my own personal experience, I have found this system to be ideal in games you play in, too. Being an ex-postal chess player, I used to use the postal chess albums as put out by Chess Review. After mentioning this in an article of mine published in Serendip #72, Brenton Vor Piceg suggested I use map tacks and board to adapt this to postal Diplomacy. However, due to the simultaneous moves, I have found the McCallum System works much better in postal Dippy, as you are less likely to misplace units.

Have at it, sports fans and follow the action!

GRI PRESENTS

The following potential players have written in response to the new GRI flyer and asked that their names be passed on to Gamesmasters with game openings.

T. R. Duretto, 220 Myrtle Street, Manchester, N.H. 03103
Don Smeltzer, 3283 Hamden Road, Frankfort, Mich. 49635
David Carawan, % H.W. Ecker, 931 Park Avenue, Washington, Pa. 15301
Bob Stoughton, 138 Howard Hall, Notre Dame, Ind. 46556
David L. Schaffer, 2523 East George Washington Blvd., Davenport, Iowa 52803

REGULAR GAME OPENINGS

The following Diplomacy game zine editors are believed to currently have regular game openings in their zines:

3. Herb Ramonts, 157 State Street, Zeeland, Mich. 49464
5. Dr. John Townsend, 234 E. 19th Street, Brooklyn, N.Y. 11226
16. Robert A. Johnson, PO Box 124, Whippany, N.J. 07981
17. Eric Just, PO Box 131, Paoli, Okla. 73074
20. Leonard Lakofka, 1806 N. Richmond Street, Chicago, Ill. 60647

22. John McCallum, PO Box 52, Ralston, Alberta, Canada
24. Stephen Marsland, 78 Genesee Street, Greene, N.Y. 13773
25. James Massar, 127 N. Emmons Street, Dannemore, N.Y. 12929
26. John Mensinger, 1320 Magnolia Street, Modesto, Calif. 95350
34. Larry Peery, 186 24th Street, San Diego, Calif. 92102
36. Andrew Phillips, 128 Oliver Street, Daly City, Calif. 94014
49. Brenton Ver Ploeg, 520 Parker, #202, San Francisco, Calif. 94118
51. Rodney C. Walker, 4719 Felton, San Diego, Calif. 92116
53. Greg Warden, 4500 Walnut Street, Apt. 106, Philadelphia, Pa. 19139
54. Peter Weber, 417 E. Hatcher, #2, Phoenix, Ariz. 85020
55. Charles Welsh, Box 3197, Brown U., Providence, R.I. 02912
56. Stan Wrobel, 7 Poland Village Blvd., Poland, Ohio 44514

VARIANT GAME OPENINGS

The following Diplomacy game zine editors are believed to currently have variant game openings in their zines:

2. Peter Ansoff, Box 5798, Station B, Vanderbilt U., Nashville, Tenn. 37203
16. Robert A. Johnson, PO Box 134, Whippany, N.J. 07981
18. Jeff Key, 4611 N. Penn, Apt. 1-D, Oklahoma City, Okla. 73112
26. John Mensinger, 1320 Magnolia Street, Modesto, Calif. 95350
34. Larry Peery, 816 24th Street, San Diego, Calif. 92102
36. Andrew Phillips, 128 Oliver Street, Daly City, Calif. 94014
38. Lewis Pulsipher, 3214 Twin Towers, Albion, Mich. 49224
51. Rod Walker, 4719 Felton, San Diego, Calif. 92116
56. Stan Wrobel, 7 Poland Village Blvd., Poland, Ohio 44514
- * Paul E. Bond, PO Box 6477, College Station, Texas 77840
- * Fred Davis, Jr., 5307 Carriage Court, Baltimore, Md. 21229
- * Payton Turpin, PO Box 6560, La Jolla, Calif. 92037

*NOTE: These editors weren't included in the last Archives Trading List as published in Hoosier Archives #52 of 31 December 1971.

CALHAMER AVERAGE POINT COUNT RATING SYSTEM

In Platypus Pic #2 of 4 January 1972, Brenton Ver Ploeg updated this system which last appeared in Hoosier Archives #45 of 20 November 1971. Brent has also included draws and the result is rather interesting.

First Board:

- | | |
|----------------------|------|
| 1. Randy Bytwerk | .667 |
| 1. Thomas Eller | .667 |
| 3. Brenton Ver Ploeg | .625 |
| 4. John Beshara | .462 |
| 5. Jeff Key | .429 |
| 6. Gene Fresnitz | .388 |
| 7. Rick Brooks | .375 |

Second Board:

- | | |
|---------------------|------|
| 8. Jerry Fournelle | .364 |
| 9. John Smythe | .354 |
| 10. Dan Burrows | .350 |
| 11. Mike Goldstein | .346 |
| 12. Nehzen Thomson | .333 |
| 12. Lewis Pulsipher | .333 |
| 14. Andy Phillips | .300 |

Briefly, the system works as follows: the Calhamer Point Count Rating List score of one point per win and a fraction thereof for a draw is divided by the number of games for which the player in question is rated, and only players with three or more games rated are included. It should also be noted that the data used to compile this rating system is taken from Hoosier and may therefore differ slightly from the data used to compile the Calhamer Point Count Rating List.